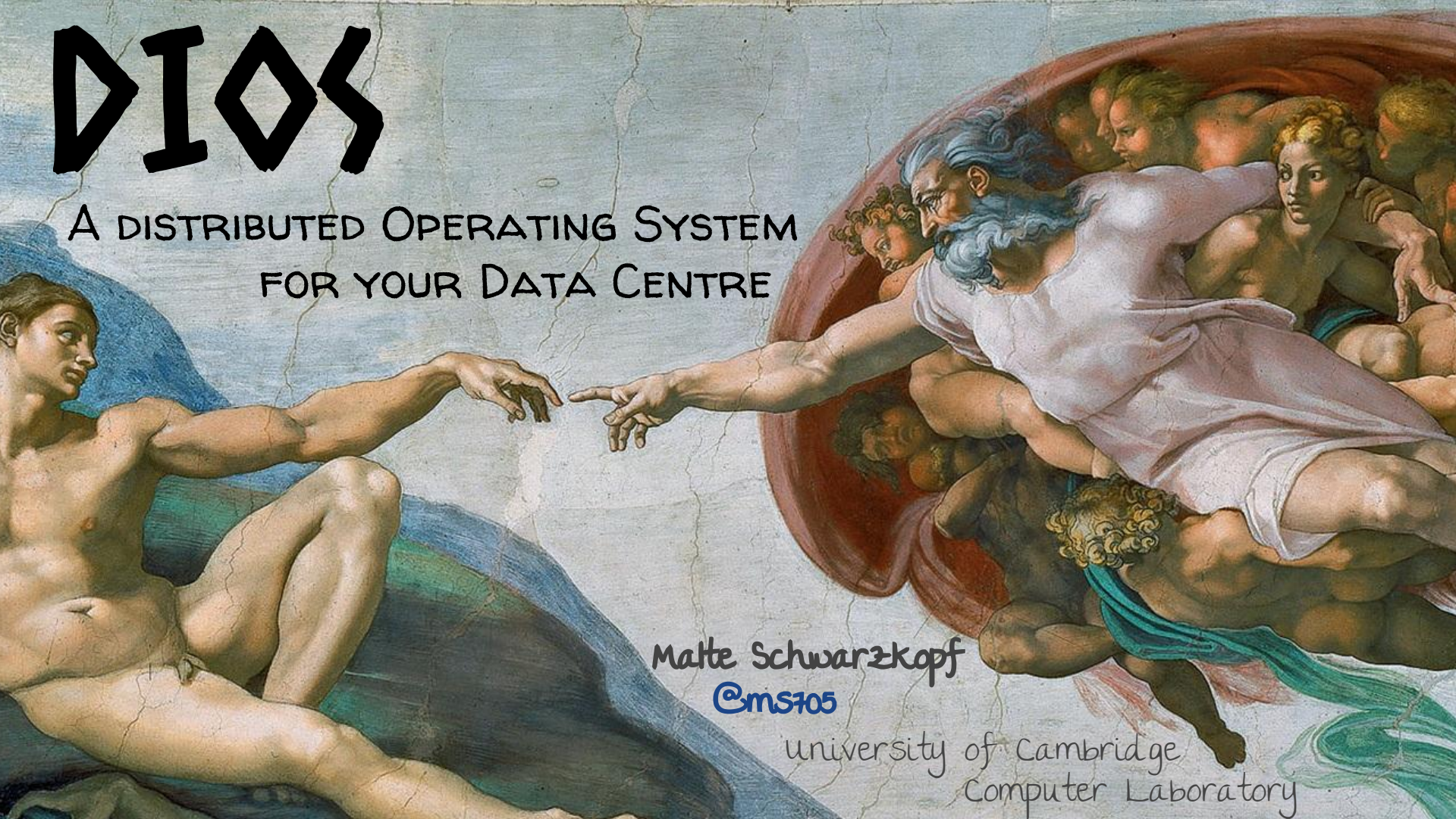
DIOS

A distributed Operating System for your Data Centre



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Abstraction turtles all the way down...

JSON, Protobuf object

Cached in-memory object

GFS, HDFS “file”

OS memory mapping

Kernel VFS file

Cluster-level tasks

User-level threads

OS kernel processes

VMs, Containers

Hardware threads

Good for…

abstraction

portability

BAD for…

scalability

co-scheduling

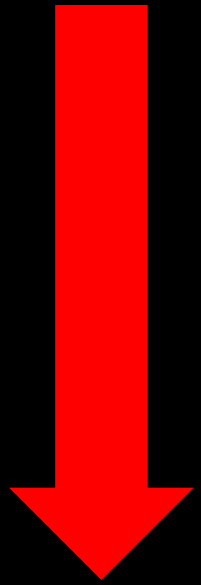
locality

data-flow tracking

security

optimisations

The plan:
vertically integrate abstractions

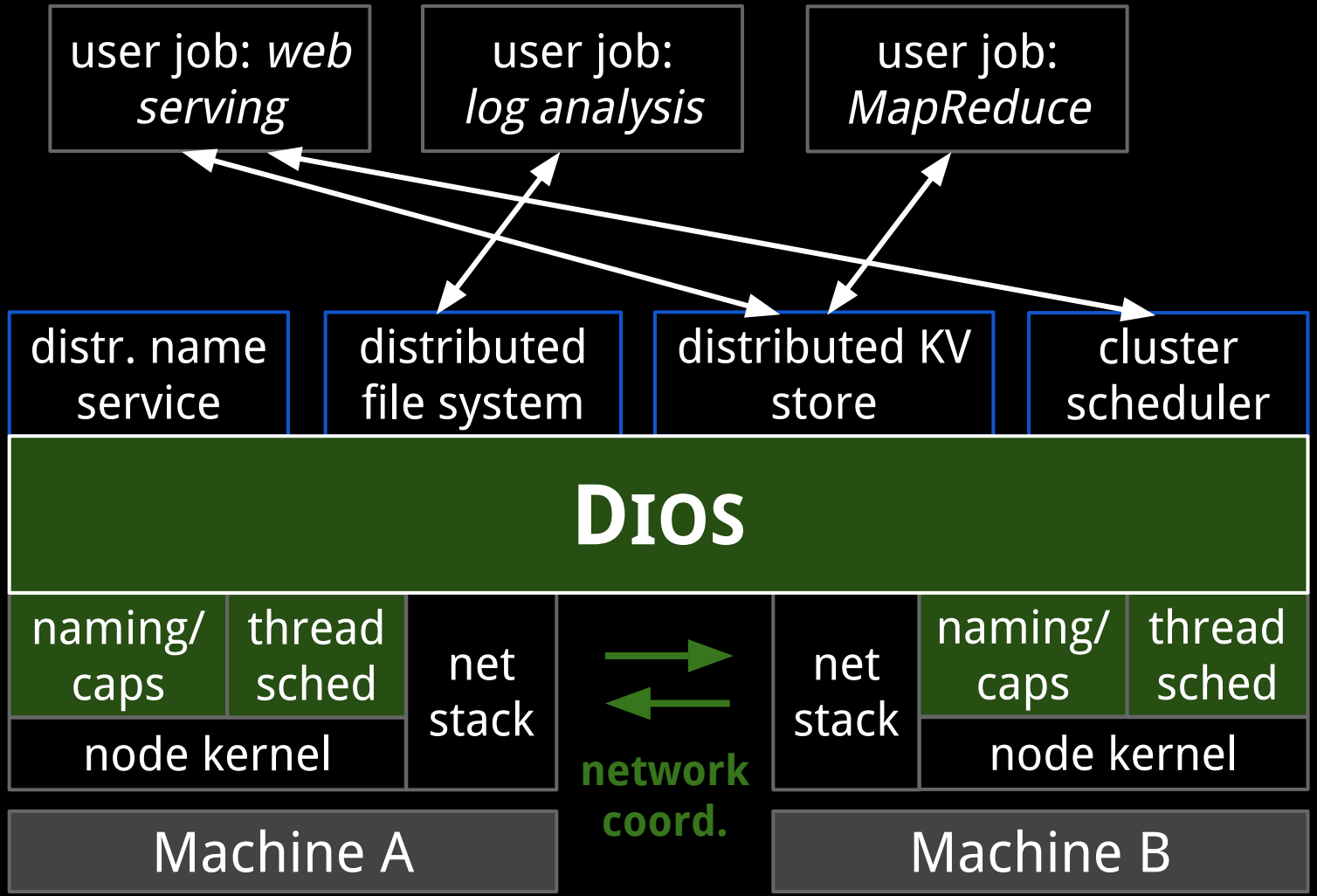


Distributed **application**

Distributed **infrastructure**

Distributed **operating system**

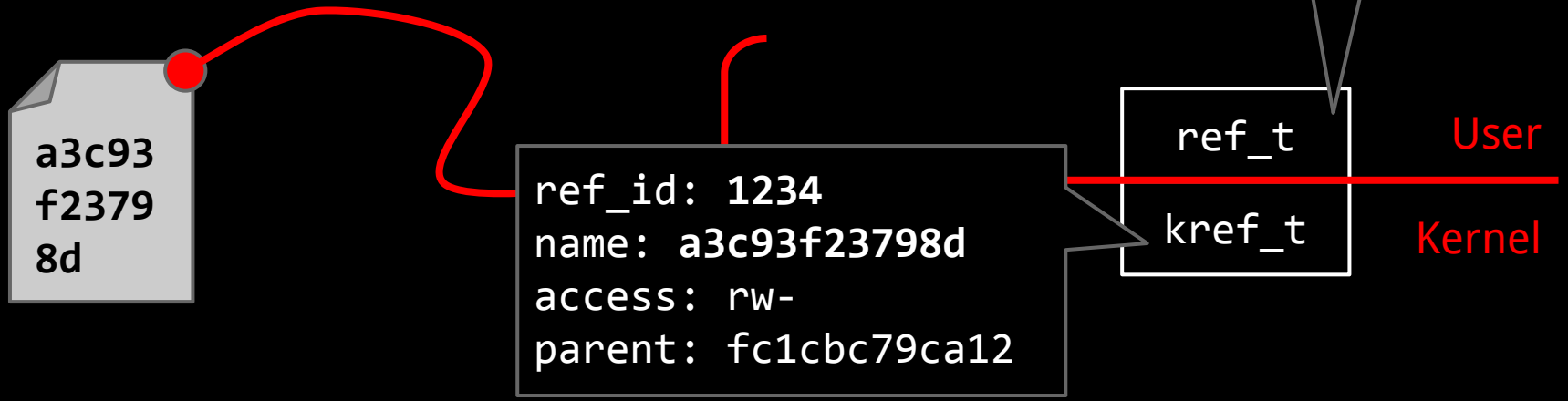
All use: **one** distributed object abstraction

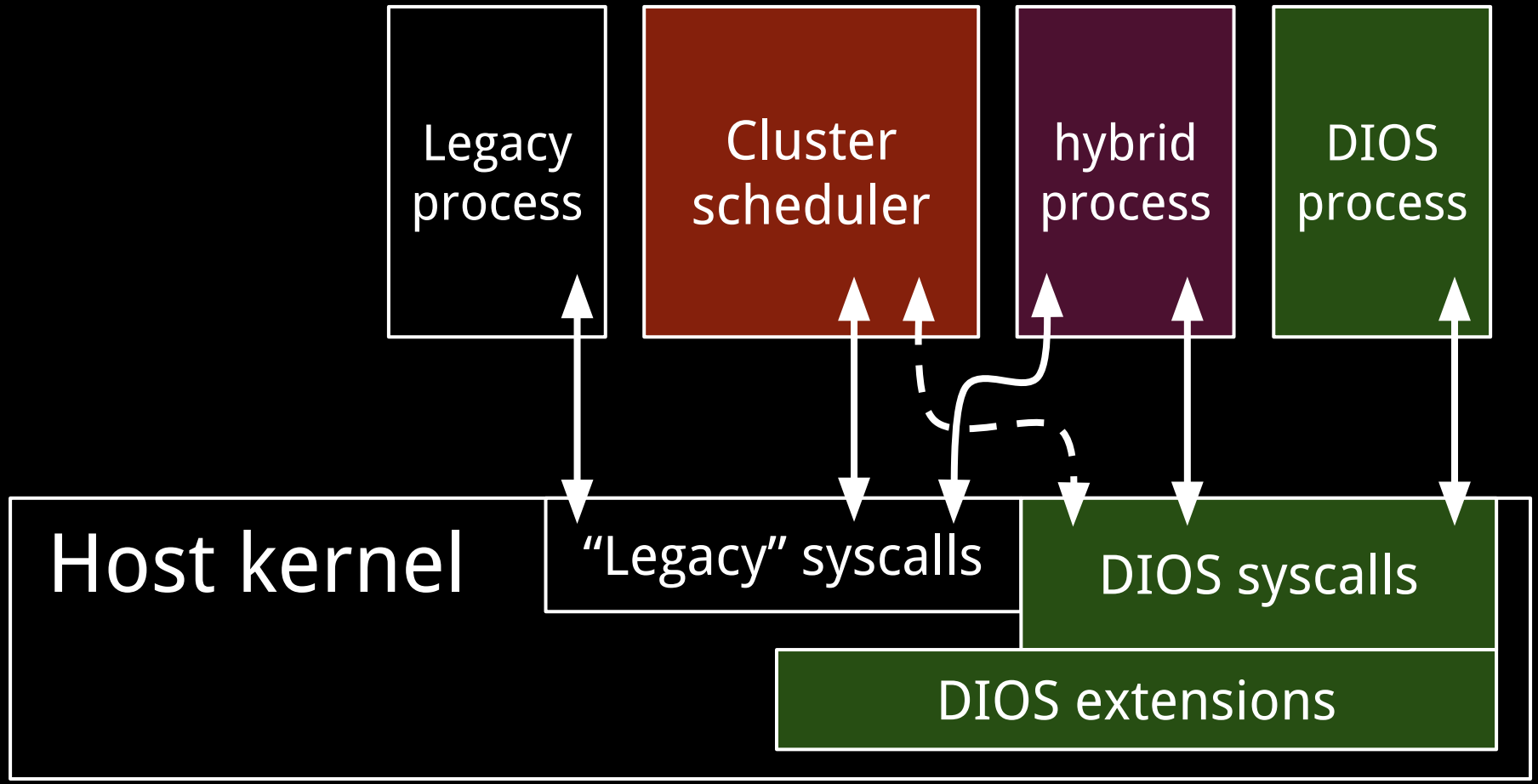

user job: *web serving*
user job: *log analysis*
user job: *MapReduce*
distr. name service
distributed file system
distributed KV store
cluster scheduler
DIOS
naming/ caps
thread sched
net stack
node kernel
network coord.
net stack
naming/ caps
thread sched
node kernel
Machine A
Machine B

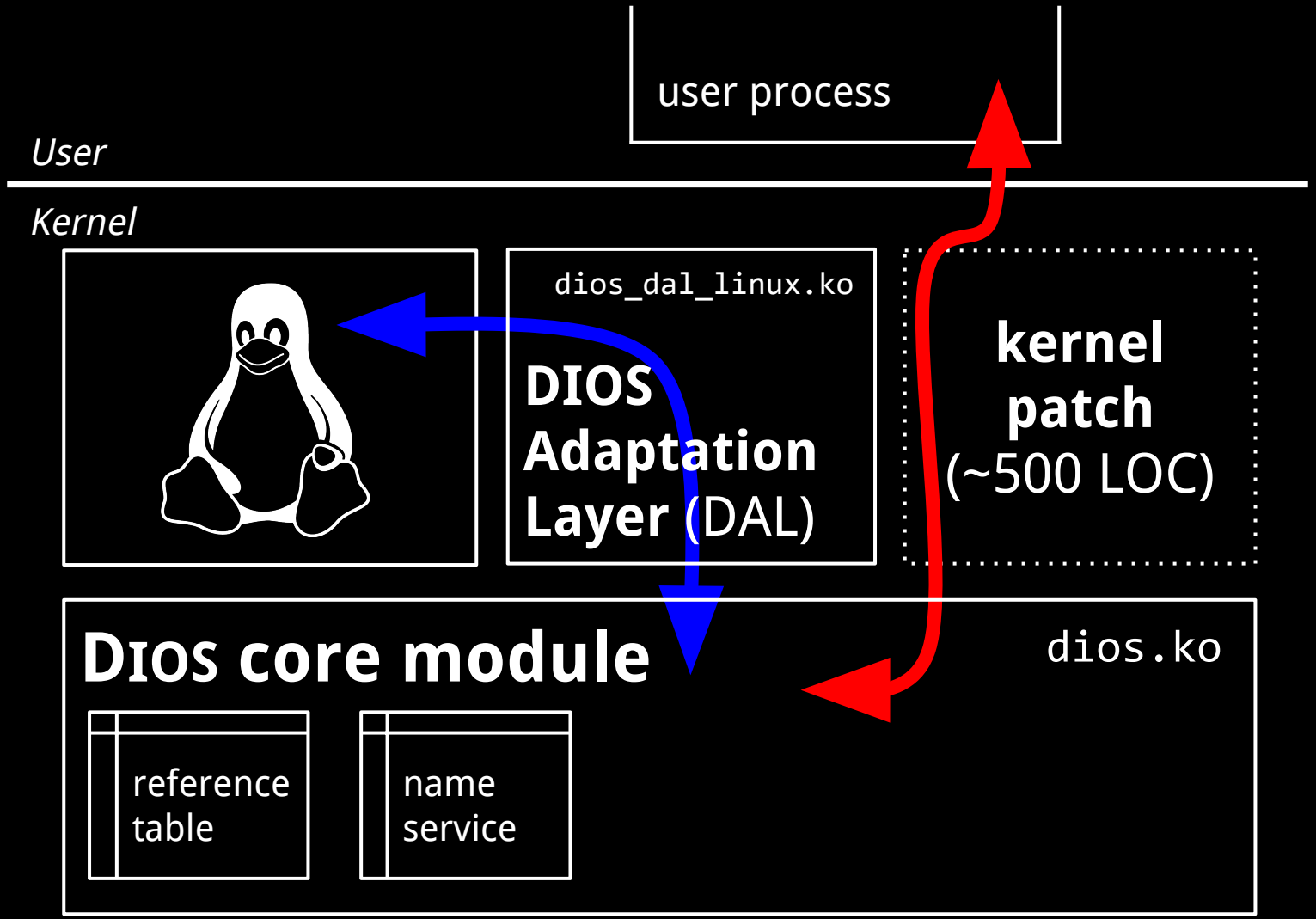
Narrow syscall API: **11 system calls**

Global naming: **UUIDs for objects**

“Translucency”: **contextual references**

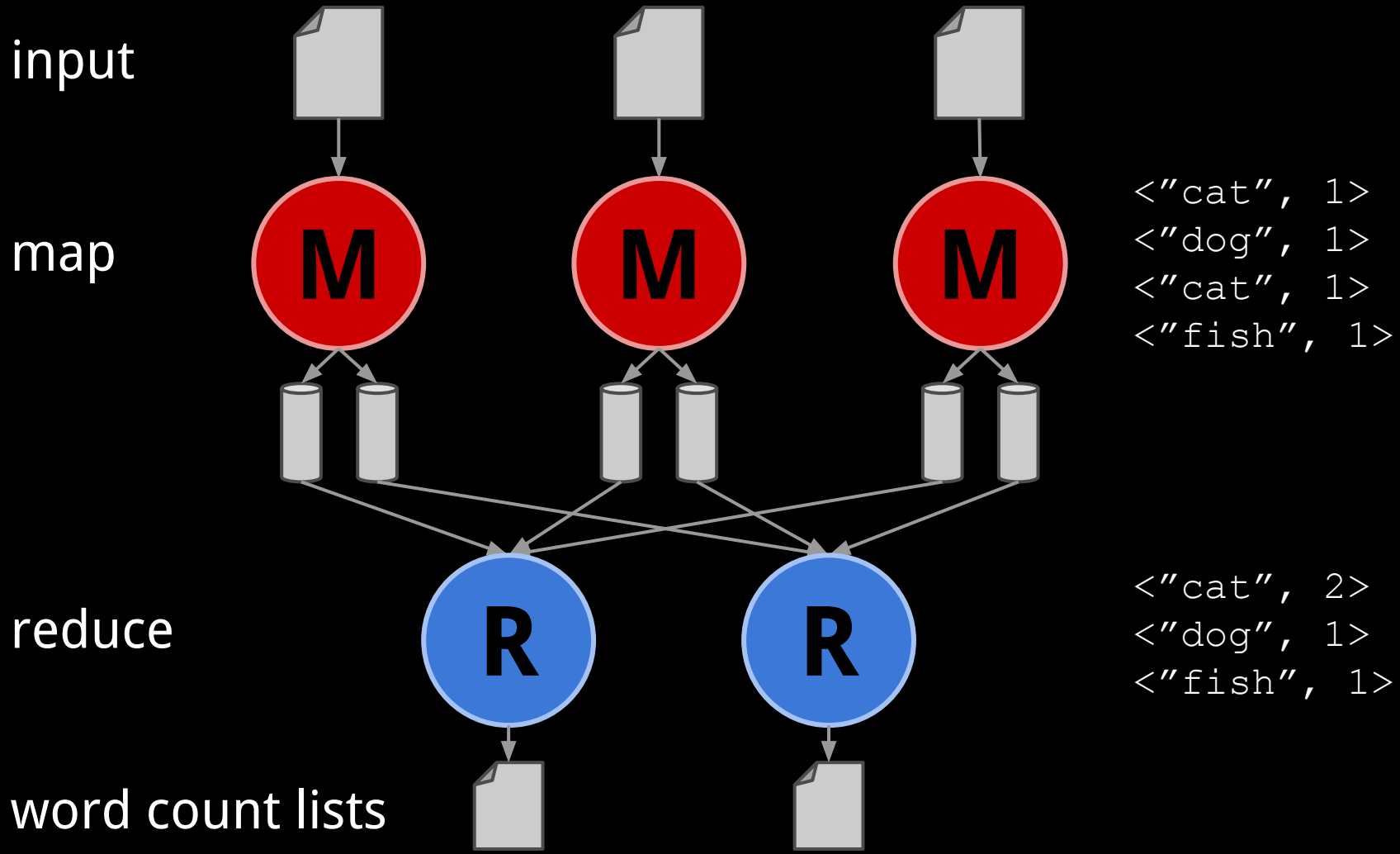



Legacy process
Cluster scheduler
hybrid process
DIOS process
Host kernel
“Legacy” syscalls
DIOS syscalls
DIOS extensions


user process
User
Kernel
dios_dal_linux.ko
DIOS Adaptation Layer (DAL)
kernel patch (~500 LOC)
DIOS core module
dios.ko
reference table
name service

Demo time!

(this is where the kernel crashes...)


input
map
M
M
M
<"cat", 1>
<"dog", 1>
<"cat", 1>
<"fish", 1>
reduce
R
R
<"cat", 2>
<"dog", 1>
<"fish", 1>
word count lists

Status: `alpha` (at best!)

Work in progress:

- High-level language support (working on Rust runtime)
- `libd` C standard library
- MapReduce, web server, key-value store ...

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***DIOS** is a **Cambridge Systems at Scale** project:*

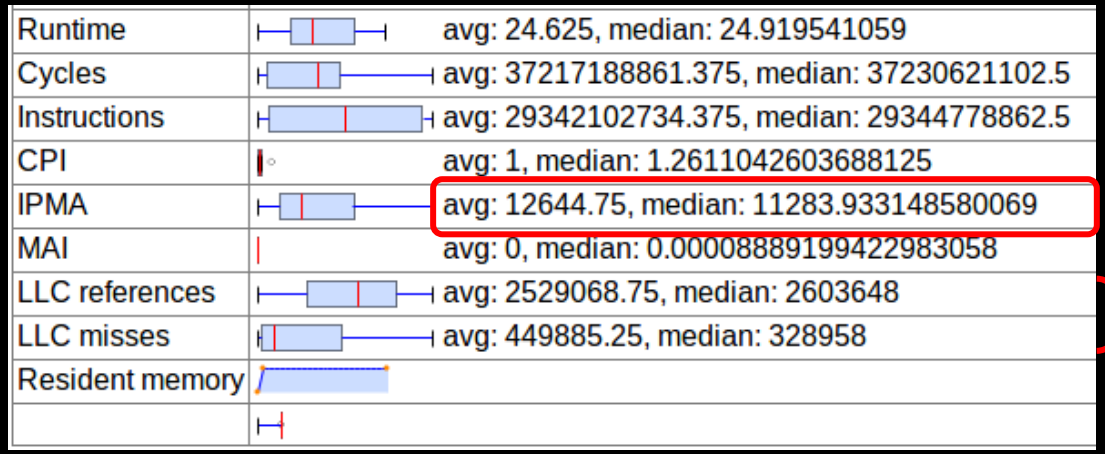
http://www.cl.cam.ac.uk/netos/camsas/

Gratuitous Docker slide :)

- DIOS is **Docker-compliant**!
  - isolate containers by restricting name resolution
  - but DIOS objects can also be shared by containers
  - Firmament scheduler can manage containers
- Benefits of DIOS + Docker
  - data-flow tracking + IFC **across** containers
  - can allow legacy syscalls within containers, but only DIOS syscalls on the host (“hypervisor mode”)

Task monitoring

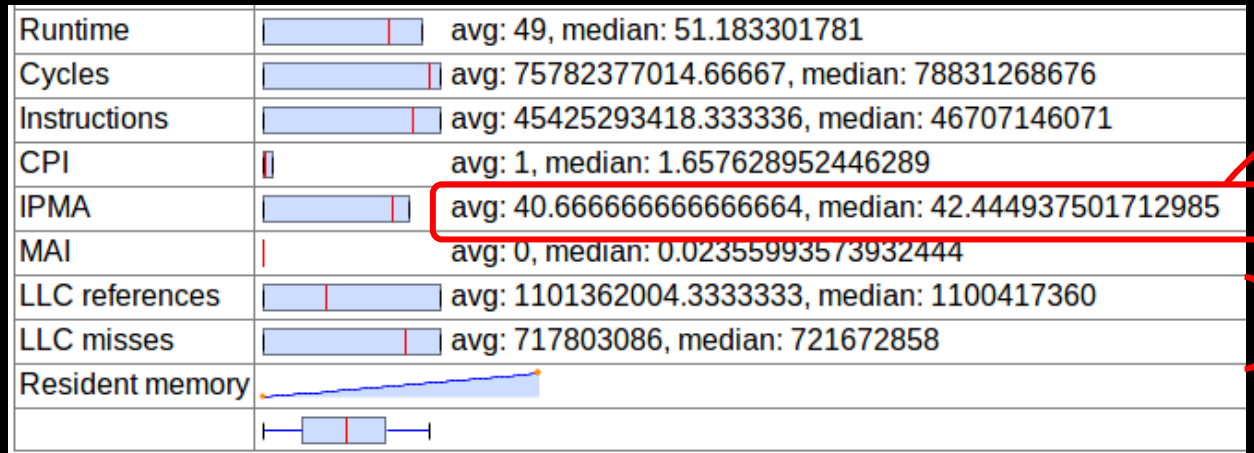
Pi approximation (CPU-bound)



~12,000 instr. per mem access

12.6% miss

Matrix multiplication (memory-bound)



~40 instr. per mem access

65.6% miss

Concept slides

Bullet points follow!

Why?

- Vertical integration of abstractions
  - enables optimisations, e.g. co-scheduling, locality
- Security, auditing, IFC
  - restrict and monitor data-flow
  - no way to bypass
- Because we can :)

How?

- Narrow syscall API: 11 syscalls
  - co-exist with POSIX, or replace
- Distributed object abstraction
  - object ~= “blob of bytes, stream of bytes or task”
- Security: distributed capabilities
  - Names: resolvable identifiers
  - References: FD-like handles with context info

Status?

- Prototype: Linux kernel extension
  - Tiny kernel patch (~500 LoC)
  - Two kernel modules
    - Adaptation layer: GPL
    - DIOS core: BSD
- HLL: Rust runtime port in progress

Demo!

- Simple streaming MapReduce
  - WordCount